

Scott Editorial

Worldbuilding Template

An expanded workbook for building a realistic world.



Designed as a working tool. Use it while drafting, revising, or preparing for editorial feedback.
Let your imagination go wild!

Big Picture

Name of World or Region:

Core Conflict/Theme:

Mood (hopeful, dark, chaotic, mystical, etc.):

Environment and Setting

Geography:

Climate and Weather Patterns:

Major Cities/Settlements:

Natural Resources (abundant/scarse):

Culture and Society

Dominant Cultures/Ethnic Groups:

Religion(s) and Beliefs:

Social Structure/Class System:

Common Customs or Rituals:

Taboos or Forbidden Practices:

History and Myth

Major Historical Events:

Famous Heroes/Legends:

Ancient Myths or Religions:

Magic / Technology (Optional)

Name of System (if any):

How It Works (basic rules):

Limitations or Costs:

How Common It Is: (rare, everyday, etc.):

Language and Communication

Common Languages/Dialects:

Unique Phrases, Sayings, or Proverbs:

Written Language (if different):

Economics and Daily Life

Primary Jobs or Industries:

Currency or Trade Systems:

What Ordinary People Eat, Wear, and Do:

Politics and Power

Major Powers or Factions:

Who Has Power and Why:

Current Conflicts:

Mysteries and Secrets

Legends People Still Wonder About:

Unexplained Phenomena:

Quick Character Connection

How Does the World Affect the Main Character?

Aspirations it gives:

Fear it plants:

Way it shapes daily life:
